

## **Television Production IV Scope and Sequence**

<b>Unit #:</b>	<b>Title</b>	<b># of Days</b>
Unit I:	Review Studio, Field, Editing and Post Production	10
Unit II:	Virtual Set Design	10
Unit III:	Advanced Digital Post Production	20
Unit IV:	Mid-Term (Written and Hands-On)	7
Unit V:	Long Format Production	15
Unit VI:	Non-Linear Editing Certification (Prep)	20
Unit VII:	Final (Written and Hands-On)	8
<b>Total Number of Days</b>		<b>90 Days</b>

**BRIDGETON PUBLIC SCHOOLS  
TELEVISION PRODUCTION  
PACING CHART/CURRICULUM MAP**

**Course: Television Production IV**

**Unit I: Review Studio, Field, Editing and Post Production**

**Essential Question: What do I remember?**

<b>TIMELINE</b>	<b>NJCCCS</b>	<b>SKILLS/CONTENT OBJECTIVES</b>	<b>TEACHER'S GUIDE/SUPPLEMENTAL MATERIALS</b>	<b>ASSESSMENTS</b>
.5 Day	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).6 9.4.12.C.(2).1 9.4.12.C.(2).2 9.4.12.C.(2).3	<p><b>Lesson 1: Studio</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Demonstrate knowledge of the positions and all equipment in the TV Studio by being able to work on productions in the TV Studio.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Class Led Discussion</li> <li>Review Activity in TV Studio</li> <li>TV Studio and Equipment</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Review Activity</li> <li>Studio Production Rubric</li> </ul>
.5 Day	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).6 9.4.12.C.(2).1 9.4.12.C.(2).2 9.4.12.C.(2).3	<p><b>Lesson 2: Field</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Demonstrate knowledge of the field equipment by being able to work on field equipment for productions.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Class Led Discussion</li> <li>Review Activity of Field Equipment</li> <li>Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Review Activity</li> <li>Field Production Rubric</li> </ul>

.5 Day	<p>9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).1 9.4.12.C.(2).2 9.4.12.C.(2).3</p>	<p><b>Lesson 3: Editing</b> <b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Demonstrate knowledge of editing by being able to edit projects.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Class Led Discussion</li> <li>Review Activity - Editing</li> <li>Computer with Non-linear Editing Software</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Review Activity</li> <li>Editing Rubric</li> </ul>
.5 Day	<p>9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).1 9.4.12.C.(2).2 9.4.12.C.(2).3</p>	<p><b>Lesson 4: Digital Effects</b> <b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Demonstrate knowledge of Digital Effects by using them in editing assignment.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Class Led Discussion</li> <li>Review Activity – Post Production</li> <li>Computer with Post Production Software</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Review Activity</li> <li>Editing Rubric</li> </ul>
8 Days	<p>9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).1 9.4.12.C.(2).2 9.4.12.C.(2).3</p>	<p><b>Lesson 5: Production</b> <b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Demonstrate knowledge of Studio Production, Field Equipment, Editing, and Post Production by creating a production where they demonstrate knowledge of those skills previously mentioned.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Class Led Discussion</li> <li>Review Activity – Post Production</li> <li>TV Studio and Equipment</li> <li>Field Equipment</li> <li>Computer with Post Production Software</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of production</li> <li>Editing Rubric</li> </ul>

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**Course: Television Production IV**

**Unit II: Virtual Sets**

**Essential Question: How can I create a Virtual Set?**

<b>TIMELINE</b>	<b>NJCCCS</b>	<b>SKILLS/CONTENT OBJECTIVES</b>	<b>TEACHER'S GUIDE/SUPPLEMENTAL MATERIALS</b>	<b>ASSESSMENTS</b>
1 Day	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).6 9.4.12.C.(2).1 9.4.12.C.(2).2 9.4.12.C.(2).3	<p><b>Lesson 1: What is a Virtual Set</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Understand what a virtual set is, and what components are used in the creation of a virtual set by being able to identify them.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Virtual Set Hand-Outs</li> <li>Computers with Virtual Set Software</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Teacher Created Quiz</li> <li>Teacher Created Test</li> </ul>
1 Day	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).6 9.4.12.C.(2).1 9.4.12.C.(2).2 9.4.12.C.(2).3	<p><b>Lesson 2: Virtual Set Software</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Identify the part and functions of the software program used to create virtual sets by being able to do so.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Virtual Set Hand-Outs</li> <li>Computers with Virtual Set Software</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Teacher Created Quiz</li> <li>Teacher Created Test</li> </ul>
8 Days	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).6 9.4.12.C.(2).1 9.4.12.C.(2).2 9.4.12.C.(2).3	<p><b>Lesson 3: Create a Virtual Set</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Create a Virtual set by using the Virtual Set software to create a virtual set that will be used in future productions.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Virtual Set Hand-Outs</li> <li>Computers with Virtual Set Software</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Project</li> <li>Editing Rubric</li> </ul>

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**Course: Television Production IV**

**Unit III: Advanced Digital Post Production**

**Essential Question: How do I create advanced digital post production effects?**

TIMELINE	NJCCCS	SKILLS/CONTENT OBJECTIVES	TEACHER'S GUIDE/SUPPLEMENTAL MATERIALS	ASSESSMENTS
2 Days	9.4.12.C.(1).1 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).7	<p><b>Lesson 1: Distorting Objects</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>• Create distorted objects by using the Puppet Tool.</li> <li>• Create distorted objects by adding deform pins.</li> <li>• Create distorted objects by defining areas of overlap.</li> <li>• Create distorted objects by stiffening an area.</li> <li>• Create distorted objects by animating pin positions.</li> <li>• Create distorted objects by recording animation</li> </ul>	<ul style="list-style-type: none"> <li>• Teacher Led Discussion</li> <li>• <i>Adobe After Effects CS6 Classroom in a book</i> pg 206 - 223</li> <li>• Computer with Non-linear Editing Software</li> <li>• Studio Equipment</li> <li>• Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>• Instant Feedback</li> <li>• Completion of Project at End of Unit.</li> <li>• Editing Rubric</li> </ul>

<p>2 Days</p>	<p>9.4.12.C.(1).1 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).7</p>	<p><b>Lesson 2: Performing Color Correction</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>• Perform color correction by adjusting the color balance.</li> <li>• Perform color correction by replacing the background.</li> <li>• Perform color correction by removing unwanted elements.</li> <li>• Perform color correction by correcting a range of colors.</li> <li>• Perform color correction by using warming colors with the Photo Filter effect.</li> </ul>	<ul style="list-style-type: none"> <li>• Teacher Led Discussion</li> <li>• <i>Adobe After Effects CS6 Classroom in a Book</i> pg 224 - 243</li> <li>• Computer with Non-linear Editing Software</li> <li>• Studio Equipment</li> <li>• Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>• Instant Feedback</li> <li>• Completion of project at End of Unit.</li> <li>• Editing Rubric</li> </ul>
<p>3 Days</p>	<p>9.4.12.C.(1).1 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).7</p>	<p><b>Lesson 3: Building 3D Effects</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>• Build 3D effects by building a 3D object.</li> <li>• Build 3D effects by working with a null object.</li> <li>• Build 3D effects by working with a 3D text.</li> <li>• Build 3D effects by adding a camera.</li> <li>• Build 3D effects by nesting a 3D composition.</li> <li>• Build 3D effects by working with a 3D text.</li> </ul>	<ul style="list-style-type: none"> <li>• Teacher Led Discussion</li> <li>• <i>Adobe After Effects CS6 Classroom in a Book</i> pg 244 - 275</li> <li>• Computer with Non-linear Editing Software</li> <li>• Studio Equipment</li> <li>• Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>• Instant Feedback</li> <li>• Completion of Project at End of Unit.</li> <li>• Editing Rubric</li> </ul>

<p>Days</p>	<p>9.4.12.C.(1).1 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).7</p>	<p><b>Lesson 4: Using 3D Effects</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>• Use a 3D effect by animating a 3D object.</li> <li>• Use a 3D effect by adding reflections to 3D objects.</li> <li>• Use a 3D effect by animating a camera.</li> <li>• Use a 3D effect by adjusting layer timing.</li> <li>• Use a 3D effect by using 3D lights.</li> <li>• Use a 3D effect by adding effects.</li> <li>• Use a 3D effect by adding motion blur.</li> </ul>	<ul style="list-style-type: none"> <li>• Teacher Led Discussion</li> <li>• <i>Adobe After Effects CS6 Classroom in a Book</i> pg 276 - 295</li> <li>• Computer with Non-linear Editing Software</li> <li>• Studio Equipment</li> <li>• Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>• Instant Feedback</li> <li>• Completion of project at End of Unit.</li> <li>• Editing Rubric</li> </ul>
<p>3 Days</p>	<p>9.4.12.C.(1).1 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).7</p>	<p><b>Lesson 5: Working with the 3D Camera Tracker</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>• Work with the 3D camera tracker by tracking the footage.</li> <li>• Work with the 3D camera tracker by creating a camera and the initial text.</li> <li>• Work with the 3D camera tracker by creating realistic shadows.</li> <li>• Work with the 3D camera tracker by adding ambient light.</li> <li>• Work with the 3D camera tracker by creating additional text elements.</li> <li>• Work with the 3D camera tracker by locking a layer to a plane with a null object.</li> <li>• Work with the 3D camera tracker by animating the text.</li> </ul>	<ul style="list-style-type: none"> <li>• Teacher Led Discussion</li> <li>• <i>Adobe After Effects CS6 Classroom in a Book</i> pg 296 - 317</li> <li>• Computer with Non-linear Editing Software</li> <li>• Studio Equipment</li> <li>• Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>• Instant Feedback</li> <li>• Completion of Project at End of Unit.</li> <li>• Editing Rubric</li> </ul>

3 Days	<ul style="list-style-type: none"> <li>9.4.12.C.(1).1</li> <li>9.4.12.C.(1).3</li> <li>9.4.12.C.(1).4</li> <li>9.4.12.C.(1).5</li> <li>9.4.12.C.(1).6</li> <li>9.4.12.C.(2).3</li> <li>9.4.12.C.(2).7</li> </ul>	<ul style="list-style-type: none"> <li>• Work with the 3D camera tracker by adjusting the camera's depth of field.</li> </ul> <p><b>Lesson 6: Advanced Editing Techniques</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>• Perform advanced editing technique by using the wrap stabilizer.</li> <li>• Perform advanced editing technique by using single-point motion tracker.</li> <li>• Perform advanced editing technique by using multipoint tracking.</li> <li>• Perform advanced editing technique by retiming playback using the Timewarp effect.</li> </ul>	<ul style="list-style-type: none"> <li>• Teacher Led Discussion</li> <li>• <i>Adobe After Effects CS6 Classroom in a Book</i> pg 318 - 351</li> <li>• Computer with Non-linear Editing Software</li> <li>• Studio Equipment</li> <li>• Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>▪ Instant Feedback</li> <li>▪ Completion of Project at End of Unit.</li> <li>▪ Editing Rubric</li> </ul>
2 Days	<ul style="list-style-type: none"> <li>9.4.12.C.(1).1</li> <li>9.4.12.C.(1).3</li> <li>9.4.12.C.(1).4</li> <li>9.4.12.C.(1).5</li> <li>9.4.12.C.(1).6</li> <li>9.4.12.C.(2).3</li> <li>9.4.12.C.(2).7</li> </ul>	<p><b>Lesson 7: Rendering and Outputting</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>• Perform a rendering/Output by creating templates for the rendering process.</li> <li>• Perform a rendering/Output by creating templates for output modules.</li> <li>• Perform a rendering/Output by exporting to different output media.</li> </ul>	<ul style="list-style-type: none"> <li>• Teacher Led Discussion</li> <li>• <i>Adobe After Effects CS6 Classroom in a Book</i> pg 352 - 374</li> <li>• Computer with Non-linear Editing Software</li> <li>• Studio Equipment</li> <li>• Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>▪ Instant Feedback</li> <li>▪ Completion of Project at End of Unit.</li> <li>▪ Editing Rubric</li> </ul>



Days	9.4.12.C.(1).1 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).7	<b>Lesson 8: Project</b>  <b>Objective: SWBAT:</b> <ul style="list-style-type: none"> <li>• Demonstrate and understanding of everything learned by using it in a production and in future productions.</li> </ul>		<ul style="list-style-type: none"> <li>• Teacher Led Discussion</li> <li>• Computer with Non-linear Editing Software</li> <li>• Computer with Digital Post Production Software</li> <li>• TV Studio and Equipment</li> <li>• Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>▪ Instant Fee</li> <li>▪ Completion of Production</li> <li>▪ Editing Rubric</li> </ul>
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**Course: Television Production IV**

**Unit IV: Midterm/Hands-On**

**Essential Question: What do I know so far?**

<b>TIMELINE</b>	<b>NJCCCS</b>	<b>SKILLS/CONTENT OBJECTIVES</b>	<b>TEACHER'S GUIDE/SUPPLEMENTAL MATERIALS</b>	<b>ASSESSMENTS</b>
1 Day	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6	<p><b>Lesson 1: Pre-Production</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Create a video script and story board for a midterm hands-on project by creating one.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Teacher Created Hand-Outs</li> <li>Video Script and Story Boards</li> <li>TV Studio Equipment</li> <li>Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Studio Production Rubric</li> </ul>
2 Days	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6	<p><b>Lesson 2: Production</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Produce a midterm hands-on project by using the skills learned in the class to create a hands-on project.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Teacher Created Hand-Outs</li> <li>Video Script and Story Boards</li> <li>TV Studio Equipment</li> <li>Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Studio Production Rubric</li> </ul>
2 Days	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6	<p><b>Lesson 3: Post-Production</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Edit a midterm hands-on project by using the skills learned in the class to edit a final hands-on project.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Teacher Created Hand-Outs</li> <li>Video Script and Story Boards</li> <li>TV Studio Equipment</li> <li>Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Studio Production Rubric</li> </ul>

<p>Day</p>	<p>9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6</p>	<p><b>Lesson 4: Review</b> <b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Recall all information learned during the class by reviewing for a Final examination.</li> </ul>		<ul style="list-style-type: none"> <li>Teacher Created Review</li> <li>Teacher Led Discussion</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Created Review</li> <li>Review Answer Key</li> </ul>
<p>1 Day</p>	<p>9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6</p>	<p><b>Lesson 5: Written Exam</b> <b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Demonstrate the knowledge that has been acquired during the class by taking a teacher made Final Exam.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Created Exam</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Created Exam</li> <li>Exam Answer Key</li> </ul>	

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**Course: Television Production IV**

**Unit V: Long Form Production**

**Essential Question: What is a long form production, and how do I make one?**

<b>TIMELINE</b>	<b>NJCCCS</b>	<b>SKILLS/CONTENT OBJECTIVES</b>	<b>TEACHER'S GUIDE/SUPPLEMENTAL MATERIALS</b>	<b>ASSESSMENTS</b>
3 Day	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).1 9.4.12.C.(2).2 9.4.12.C.(2).3 9.4.12.C.(2).7	<p><b>Lesson 1: Pre-Production</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Perform the abilities needed to complete the pre-production phase of a long form production (minimum production time of 30 minutes) by completing the pre-production phase of a long form production.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Video Script and Story Boards</li> <li>TV Studio and Equipment</li> <li>Field Equipment</li> <li>Computers with Non-linear Editing Software</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Long Form Production</li> <li>Studio Production Rubric</li> <li>Editing Rubric</li> </ul>
6 Day	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).1 9.4.12.C.(2).2 9.4.12.C.(2).3 9.4.12.C.(2).7	<p><b>Lesson 2: Production</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Perform the abilities needed to complete the production phase of a long form production (minimum production time of 30 minutes) by completing the production phase of a long form production.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Video Script and Story Boards</li> <li>TV Studio and Equipment</li> <li>Field Equipment</li> <li>Computers with Non-linear Editing Software</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Long Form Production</li> <li>Studio Production Rubric</li> <li>Editing Rubric</li> </ul>

Day	<p>9.4.12.C.(1).1  9.4.12.C.(1).2  9.4.12.C.(1).3  9.4.12.C.(1).4  9.4.12.C.(1).5  9.4.12.C.(1).6  9.4.12.C.(2).1  9.4.12.C.(2).2  9.4.12.C.(2).3  9.4.12.C.(2).7</p>	<p><b>Lesson 3: Production</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>• Perform the abilities needed to complete the post-production phase of a long form production (minimum production time of 30 minutes) by completing the post-production phase of a long form production.</li> </ul>	<ul style="list-style-type: none"> <li>• Teacher Led Discussion</li> <li>• Video Script and Story Boards</li> <li>• TV Studio and Equipment</li> <li>• Field Equipment</li> <li>• Computers with Non-linear Editing Software</li> </ul>	<ul style="list-style-type: none"> <li>• Instant Feed</li> <li>• Completion of Long Form Production</li> <li>• Studio Production Rubric</li> <li>• Editing Rubric</li> </ul>
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**BRIDGETON PUBLIC SCHOOLS  
TELEVISION PRODUCTION  
PACING CHART/CURRICULUM MAP**

**Course: Television Production IV**

**Unit VI: Non-Linear Editing Certification**

**Essential Question: What do I need to do to prepare for the Certification Test?**

<b>TIMELINE</b>	<b>NJCCCS</b>	<b>SKILLS/CONTENT OBJECTIVES</b>	<b>TEACHER'S GUIDE/SUPPLEMENTAL MATERIALS</b>	<b>ASSESSMENTS</b>
3 Days	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).6 9.4.12.C.(2).7	<p><b>Lesson 1: Project #1 Guide</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Recall how to work with digital video by working on project #1</li> <li>Recall how to work with clips in the timeline panel by working on project #1 guide.</li> </ul>	<ul style="list-style-type: none"> <li>Hand-Out: <i>Introduction to Digital Video</i> pg 1 - 4</li> <li>Hand-Out: <i>How to Work With the Clips in the Timeline Panel</i> pg 1 - 5</li> <li>TV Studio and Equipment</li> <li>Field Equipment</li> <li>Computer with Non-linear Editing System</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Project #1 guide.</li> <li>Completion of Project at End of Unit.</li> <li>Editing Rubric</li> </ul>
3 Days	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).6 9.4.12.C.(2).7	<p><b>Lesson 2: Project #2 Guide</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Recall how to apply and adjust video transitions by working on project#2 guide.</li> <li>Recall how to capture video by working on project #2 guide.</li> <li>Recall how to use editing tools in the source monitor by working on project #2 guide.</li> </ul>	<ul style="list-style-type: none"> <li>Hand-Out: <i>How to Apply and Adjust Video Transitions</i> pg 1 - 5</li> <li>Hand-Out: <i>How to Capture Video</i> pg 1 - 6</li> <li>Hand-Out: <i>How to Use Editing Tools in the Source Monitor</i> pg 1 - 3</li> <li>TV Studio and Equipment</li> <li>Field Equipment</li> <li>Computer with Non-linear Editing System</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Project #2 guide.</li> <li>Completion of Project at End of Unit.</li> <li>Editing Rubric</li> </ul>

3 Days	<p>9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).6 9.4.12.C.(2).7</p>	<p><b>Lesson 3: Project #3 Guide</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Recall how to build text and objects in the Titrer by completing Project #3 guide.</li> <li>Recall how to adjust audio and apply crossfades by completing Project #3 guide.</li> <li>Recall how to use the Adobe Media Encoder by completing Project #3 guide.</li> <li>Recall How to create TV news-style J- and L-Cuts by completing Project #3 guide.</li> </ul>	<ul style="list-style-type: none"> <li>Hand-Out: <i>How to Build Text and Objects in the Titrer</i> pg 1 – 8</li> <li>Hand-Out: <i>How to Adjust Audio and Apply Crossfades</i> pg 1 – 5</li> <li>Hand-Out: <i>How to Use the Adobe Media Encoder</i> pg 1 – 7</li> <li>Hand-Out: <i>How to Create TV News-Style J- and L-Cuts</i> pg 1 – 4</li> <li>TV Studio and Equipment</li> <li>Field Equipment</li> <li>Computer with Non-linear Editing System</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Project #3 guide.</li> <li>Completion of Project at End of Unit.</li> <li>Editing Rubric</li> </ul>
3 Days	<p>9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).6 9.4.12.C.(2).7</p>	<p><b>Lesson 4: Project #4 Guide</b></p> <p><b>Objective: SWBAT</b></p> <ul style="list-style-type: none"> <li>Recall how to apply and adjust video effects by completing Project Guide #4 guide.</li> <li>Recall how to add text effects by completing Project #4 guide.</li> </ul>	<ul style="list-style-type: none"> <li>Hand-Out: <i>How to Apply and Adjust Video Effects</i> pg 1 – 8</li> <li>Hand-Out <i>How to Add Text Effects</i> pg 1 – 8</li> <li>TV Studio and Equipment</li> <li>Field Equipment</li> <li>Computer with Non-linear Editing System</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Project #4 guide.</li> <li>Completion of Project at End of Unit.</li> <li>Editing Rubric</li> </ul>
3 Days	<p>9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).6 9.4.12.C.(2).7</p>	<p><b>Lesson 5: Project #6 Guide</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Recall how to change clip speed and duration by completing Project #6 guide.</li> <li>Recall how to apply and adjust video Keying effects by completing Project #6 guide.</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Hand-Out: <i>How to Change Clip Speed and Duration</i> pg 1 – 8</li> <li>Hand-Out: <i>How to Apply and Adjust Video Keying Effects</i> pg. 1 – 12</li> <li>TV Studio and Equipment</li> <li>Field Equipment</li> <li>Computer with Non-linear Editing System</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Completion of Project #6 guide.</li> <li>Completion of Project at End of Unit.</li> <li>Editing Rubric</li> </ul>

Days	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6 9.4.12.C.(2).3 9.4.12.C.(2).6 9.4.12.C.(2).7	<b>Lesson 6: Project</b>  <b>Objective: SWBAT</b> <ul style="list-style-type: none"> <li>Demonstrate what was learned from each lesson and be able to apply it in a working production by using all lessons to complete a project.</li> </ul>		<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>TV Studio and Equipment</li> <li>Field Equipment</li> <li>Computer with Non-linear Editing System</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feed</li> <li>Completion of Project at End of Unit.</li> <li>Editing Rubric</li> </ul>
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**BRIDGETON PUBLIC SCHOOLS  
TELEVISION PRODUCTION  
PACING CHART/CURRICULUM MAP**

**Course: Television Production IV**

**Unit VII: Final/Hands-On**

**Essential Question: What have I learned in this class?**

<b>TIMELINE</b>	<b>NJCCCS</b>	<b>SKILLS/CONTENT OBJECTIVES</b>	<b>TEACHER'S GUIDE/SUPPLEMENTAL MATERIALS</b>	<b>ASSESSMENTS</b>
2 Days	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6	<p><b>Lesson 1: Pre-Production</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Create a video script and story board for a final hands-on project by creating one.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Teacher Created Hand-Outs</li> <li>Video Script and Story Boards</li> <li>TV Studio Equipment</li> <li>Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Studio Production Rubric</li> </ul>
2 Days	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6	<p><b>Lesson 2: Production</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Produce a final hands-on project by using the skills learned in the class to create a hands-on project.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Teacher Created Hand-Outs</li> <li>Video Script and Story Boards</li> <li>TV Studio Equipment</li> <li>Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Studio Production Rubric</li> </ul>
2 Days	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6	<p><b>Lesson 3: Post-Production</b></p> <p><b>Objective: SWBAT:</b></p> <ul style="list-style-type: none"> <li>Edit a final hands-on project by using the skills learned in the class to edit a final hands-on project.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Led Discussion</li> <li>Teacher Created Hand-Outs</li> <li>Video Script and Story Boards</li> <li>TV Studio Equipment</li> <li>Field Equipment</li> </ul>	<ul style="list-style-type: none"> <li>Instant Feedback</li> <li>Studio Production Rubric</li> </ul>

TIMELINE	NJCCCS	SKILLS/CONTENT OBJECTIVES	TEACHER'S GUIDE/SUPPLEMENTAL MATERIALS	ASSESSMENTS
1 Day	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6	<b>Lesson 4: Review</b>  <b>Objective: SWBAT:</b> <ul style="list-style-type: none"> <li>Recall all information learned during the class by reviewing for a Final examination.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Created Review</li> <li>Teacher Led Discussion</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Created Review</li> <li>Review Answer Key</li> </ul>
1 Day	9.4.12.C.(1).1 9.4.12.C.(1).2 9.4.12.C.(1).3 9.4.12.C.(1).4 9.4.12.C.(1).5 9.4.12.C.(1).6	<b>Lesson 5: Written Exam</b>  <b>Objective: SWBAT:</b> <ul style="list-style-type: none"> <li>Demonstrate the knowledge that has acquired during the class by taking a teacher made Final Exam.</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Created Exam</li> </ul>	<ul style="list-style-type: none"> <li>Teacher Created Exam</li> <li>Exam Answer Key</li> </ul>